

SQL, TAIL RECURSION, STREAMS, AND LOGIC

COMPUTER SCIENCE 61A

August 8 to August 12, 2015

1 SQL

| Name | Genre | Rating | Type |
|--------------------|-----------|--------|-------------|
| Antman | Action | 7.9 | Live action |
| Minions | Comedy | 6.7 | Animated |
| Inside Out | Animation | 8.6 | Animated |
| Pixels | Comedy | 5.4 | Live action |
| Mission Impossible | Action | 8.1 | Live action |

1. Create a table called `Summer Movies` which contains the five rows of the table above.
2. Write a query to select the name and the rating of all live-action movies that are action movies and order them by rating.
3. Write a query to select the names of all movies which have the same genre. Make sure and get rid of duplicates.
4. Write a query to select all movies which score above a 7.0, ordered by their rating as well.

2 Tail Recursion

Consider the function `sum-list`:

```
(define (sum-list lst)
  (if (null? lst)
    0
    (+ (car lst) (sum-list (cdr lst)))
  )
)
```

1. Rewrite `sum-list` using tail recursion.

3 Streams

1. Why do we use streams? Why don't we just use linked lists instead?

Streams represented in scheme have very specific functions associated with them.

Stream creation: `cons-stream`

First element of a stream: `car`

Rest of the stream: `stream-cdr`

Empty Stream: `nil`

To check for emptiness: `null?`

2. Define a function called `integers` that returns a stream of integers starting from `first`

3. What would Scheme Print?

```
scm> (define ints (integers 1))
```

```
scm> (car (stream-cdr ints))
```

```
scm> (car ints)
```

```
scm> (car (stream-cdr (stream-cdr (stream-cdr ints))))
```

How many times did the stream have to compute a new value of rest for the last input?

```
scm> (define s (cons-stream (car ints)
                             (cons-stream (car (stream-cdr ints))
                                           nil)))
```

```
scm> (stream-cdr s)
```

4. Write `conditional_map_stream`, a scheme function which goes through every element of a stream of numbers and returns a new stream which has either the original element if the function applied to the number was non-negative, or the value of the function applied to the original number otherwise.

```
scm> (define (f x) (- x 1))
f
scm> (define s (cons-stream 1
                           (cons-stream 3
                                         (cons-stream 12))))
s
scm> (define new (conditional_map_stream s f))
new
scm> (car new)
1
scm> (car (stream-cdr new))
2

(define (conditional_map_stream s f)
```

4 Logic

1. Define a set of facts to model the table of data below:

| Name | Genre | Rating | Type |
|---------|--------|--------|-------------|
| Antman | Action | 7.9 | Live-action |
| Minions | Comedy | 6.7 | Animated |

2. Write facts for `odd-length`, as shown below:

```
logic> (odd-length (Minions are adorable))
Success!
logic> (odd-length (61a rocks))
Failed
```

3. Write facts for `reverse`, a relation between two lists that is satisfied if and only if the second list is the reverse of the first list. Hint: use `append` (given below), which was defined in lecture.

```
(fact (append () ?lst2 ?lst2))
(fact (append (?elem . ?rest1) ?lst2 (?elem . ?rest2))
      (append ?rest1 ?lst2 ?rest2))
```